

Lessons from the Evolutionary Computation Bestiary

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Abstract. The field of meta-heuristics has a long history of finding inspiration in natural systems, starting from Evolution Strategies, Genetic Algorithms, and Ant Colony Optimisation in the second half of the 20th century. In the last decades, however, the field has experienced an explosion of metaphor-centred methods claiming to be inspired by increasingly absurd natural (and even supernatural) phenomena - several different types of birds, mammals, fish and invertebrates, soccer and volleyball, reincarnation, zombies, and gods. While metaphors can be powerful inspiration tools, the emergence of hundreds of barely discernible algorithmic variants under different labels and nomenclatures has been counterproductive to the scientific progress of the field, as it neither improves our ability to understand and simulate biological systems, nor contributes generalisable knowledge or design principles for global optimisation approaches. In this paper we discuss some of the possible causes of this trend, its negative consequences to the field, as well as some efforts aimed at moving the area of meta-heuristics towards a better balance between inspiration and scientific soundness.

Keywords: meta-heuristics, critical analysis, discussion

1 Introduction

In 1865, August Kekulé proposed that the structure of benzene was a hexagonal ring of six carbon atoms, solving a problem that had confounded chemists for decades. Kekulé championed visual scientific creativity, and mentioned that his inspiration came from a day-dream about an *Ouroboros*, which is a symbol depicting a serpent or dragon eating its own tail. However, it is clear to anyone who has gone through even a basic course in organic chemistry that scientists do not discuss their work using snake anatomy terminology, or try to come up with new compounds by carefully examining legendary reptiles. Despite the importance he attributed to visual creativity, August Kekulé himself only went on record about his original inspiration in 1890, at a meeting held in his honor (Robinson, 2010). In a similar anecdote, Elias Howe is reported to have drawn inspiration for the needle design in his lock-stitch sewing machine from a nightmare where he was threatened by cannibals with hollow-tip spears. Engineers, however, have never described their machines in anthropological terms, or attempted to design better equipment by looking at the habits of isolated anthropophagous tribes. Howe himself is not known to have publicly discussed his inspiration, which only appears in a family chronicle decades after the event (Draper, 1900; Windsor, 1905).

Throughout history, scientists and engineers have drawn inspiration from different sources: the natural world, dreams, or personal experiences. Ideas from biology and observations of natural processes have inspired interesting developments within computer science and engineering since at least the 1960s suggesting, amongst other things, innovative ways to solve optimisation problems (Beyer & Schwefel, 2002; Bremermann et al., 1962; Dorigo et al., 1996; Fogel & Fogel, 1995; Holland, 1975; Kennedy & Eberhart, 1995; Kirkpatrick et al., 1983). The development of these methods was often experiment-driven rather than theory-led, which was not surprising for a new field lacking an existing theoretical framework. Although the algorithms were in most cases described and discussed using metaphor-

27 specific language, beyond what would be necessary for understanding the computational
28 concepts being implemented, the elements of good scientific practice were present: an
29 original idea would suggest a new method, which would be tested, refined and compared
30 against state-of-the-art approaches for the problems they were intended to solve. At-
31 tempts at theoretical development would be advanced, discussed, adopted or refuted de-
32 pending on their success in explaining the behaviour of each method. This approach led
33 to increased developments in meta-heuristic methodologies, with excellent results for the
34 solution of a variety of applied problems with characteristics that did not allow the use of
35 traditional mathematical programming methods.

36 This so-called initial phase of nature-inspired computation has its origins somewhat in-
37 terwoven with those of artificial life (ALife) (Banzhaf & McMullin, 2012; Stein et al., 2021).
38 Despite the difference in focus and approach, the two fields had - and, to some extent, still
39 maintain - an interesting exchange of ideas and concepts. Developments in swarm and
40 evolutionary computation (SaEC) not only draw from existing biological concepts, but often
41 go beyond the constraints of known biological reality in their pursuit of better problem-
42 solving strategies, which can be easily connected to the ALife concept of “life as it could
43 be” (Banzhaf & McMullin, 2012). On the opposite direction, developments in SaEC are also
44 known to feed back onto ALife, in terms not only of better simulation and understanding
45 of biological and lifelike phenomena (Lehman et al., 2020) but also in areas such as evo-
46 lutionary hardware (Eiben & Smith, 2015). As such, an understanding of what happened to
47 the publication landscape of nature-inspired computation in the last two decades, as well
48 as an awareness of recent initiatives aimed at bringing the field back to more methodolog-
49 ically sound (one is almost tempted to write “sane”) grounds can serve as a cautionary tale
50 to researchers in the closely related field of artificial life. This awareness may be partic-
51 ularly relevant for the emerging publication ecosystem around lifelike computing systems
52 (LLCS), which risks becoming attractive to the same sort of opportunistic publishing that
53 took hold of considerable portions of the nature-inspired metaheuristics community un-

54 less countermeasures, such as clear editorial policies, are established. In the remainder
55 of this paper we elaborate on what we perceive as the problem with the so-called “age of
56 the metaphors” and some of the recent initiatives aimed at mitigating its damage to the
57 field.

58 **2 The age of the metaphors**

59 The success of early nature-inspired meta-heuristics led to attempts to find other phenom-
60 ena that could provide insights for optimisation. Around the late 1990s and early 2000s,
61 this pursuit of insightful inspiration from natural processes started to transform into a
62 different phenomenon: an increasing number of publications claiming to present revo-
63 lutionary ideas or even “novel paradigms for optimisation”, based on ever more obscure
64 social, natural, or even supernatural metaphors.

65 Inspired by a “Cat Swarm Optimisation” paper, in 2014 we started gathering examples of
66 particularly absurd metaphors published in peer-reviewed venues, in a humorous catalog
67 named the *Evolutionary Computation Bestiary* (Campelo & Aranha, 2021). As the website
68 started to attract attention, several colleagues contacted us to recommend entries based
69 on new and progressively more bizarre examples. The raw number of different methods
70 added to the Bestiary showed that this was (and remains) a growing and concerning phe-
71 nomenon.

72 Figure 1 illustrates this point. Between 2000 and 2008 we see the publication of a few
73 methods per year (including algorithms based on sheep flocks, musicians, plant saplings,
74 parliament elections, and the Big Bang). This increased to an average of over one per
75 month between 2009 and 2013 (with methods referring to semi-intelligent water drops,
76 group counselling, sports championships, fireflies, paddy fields, and mountain climbers),
77 and then to an average of two new metaphor-based methods being published every month
78 in the peer-reviewed literature after 2014 (including not only sharks, zombies and volleyball

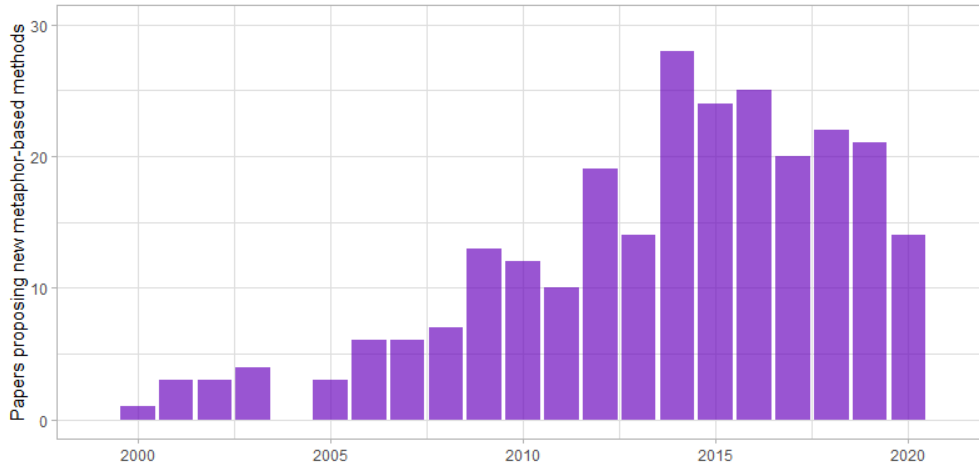


Figure 1: New metaphor-based methods between 2000 and 2020, as catalogued in the *Evolutionary Computation Bestiary*. The apparent decline in 2020 is, unfortunately, not likely to represent a true reduction in the number of new metaphors, but is possibly only the consequence of delays in finding and recording new entries on the website.

79 but also reincarnation, four different whale-based and three distinct football-based meth-
 80 ods, barnacles, chicken swarms, interior design and decoration, and several other equally
 81 outlandish ones).¹

82 3 Why this is a problem

83 The sheer volume of papers following the same general pattern raises a few important
 84 questions. The first one is whether there really are hundreds of fundamentally different
 85 ways to build an optimiser. As of late 2021, the *Bestiary* listed over 260 unique entries,
 86 with a backlog of tens of others - including elephant clans, gorilla troops, and Mexican
 87 axolotls - awaiting validation for inclusion. A recent comprehensive taxonomy of nature-
 88 and bio-inspired optimisation approaches suggests as many as 360 unique metaphors
 89 in the meta-heuristics literature (Molina et al., 2020). This massive amount of distinct
 90 algorithms, each claiming to present a unique way to solve optimisation problems (in most

¹Direct citations of the papers describing the metaphor-based methods mentioned in this work are intentionally not provided. The original references are listed in (Campelo & Aranha, 2021), and can be easily found by searching the name of the specific metaphor.

91 cases limited to continuous and unconstrained formulations) is at odds with the relatively
92 simplistic structure of most of these techniques (once the unnecessary metaphor-heavy
93 language is stripped), as well as with the existence of general algorithmic design patterns
94 that generalize many of these techniques (de Armas et al., 2021; de Jong, 2006; Stegherr
95 & Hähn, 2021; Stegherr et al., 2020).

96 This explosion of metaphor-centred methods has led to an intense fragmentation of the
97 literature into tens, perhaps hundreds, of small, barely-discernible niches. The use of
98 metaphor-heavy language when proposing new methods is partly responsible for this, as
99 it adds an unnecessary obstacle to comparing the algorithmic similarities of these meth-
100 ods at first glance. How should one compare the ability of a bird to drop a cuckoo egg
101 from its nest to the behaviour of a scouting bee? It takes a deeper reading to find out,
102 for instance, that these two completely different descriptions refer to the same underly-
103 ing computational action, namely generating a new random solution when the search has
104 stalled.

105 This pattern of reinventing the wheel is seen quite frequently in the metaphor-based op-
106 timisation literature, as denounced by Sörensen, 2013. For instance, careful analysis by
107 Weyland, 2010, 2015 showed that Harmony Search was nothing more than a special case
108 of Evolutionary Strategies. Piotrowski et al., 2014 analysed the novelty (or lack thereof) of
109 the Black Hole algorithm, while Camacho-Villalón et al., 2022; C. L. C. Villalón et al., 2018;
110 C. L. C. Villalón et al., 2020 did the same for the Intelligent Water Drops, Grey Wolf, Fire-
111 fly, Bat, and Cuckoo algorithms. In all these cases, the conclusions were unequivocal - the
112 “novel” algorithm did not in fact contain any novelty beyond the use of a metaphor-specific
113 language, instead representing a simple instantiation of existing, well-known computa-
114 tional algorithms already in use. Based on our reading of the literature, we would expect
115 to find the same pattern of repeated or reinvented ideas in many - if not most - metaphor-
116 based methods, if subject to similar scrutiny. Even in the few cases where new ideas may

117 be found, they become tied to the specific nomenclature of the metaphor, instead of be-
118 ing described in a way that would allow analysis, comparison to other methods and easier
119 dissemination of the design principles to other works.

120 Another common issue is the generally poor methodological standards of the experimental
121 results reported in many of these papers. These problems were not exclusive to metaphor-
122 centred methods, but rather part of an area without a strong statistical or methodological
123 tradition, as documented since at least the mid-1990s (Barr et al., 1995; Campelo & Taka-
124 hashi, 2019; Eiben & Jelasity, 2002; García-Martínez et al., 2017; Hooker, 1994, 1995),
125 but the field of meta-heuristics has been continuously improving its standards and devel-
126 oping better methodological practices (Bartz-Beielstein et al., 2020; Campelo & Wanner,
127 2020). Despite these advances, the experimental validation presented in the majority of
128 metaphor-based papers continues to suffer from serious issues. These include problems
129 that have long been identified (Campelo & Takahashi, 2019; Eiben & Jelasity, 2002; García-
130 Martínez et al., 2017; Hooker, 1994, 1995), such as:

- 131 • the almost exclusive focus on competitive testing rather than on the underlying work-
132 ing principles of algorithms;
- 133 • overfitting of methods and implementations to benchmark problems - rather than
134 verifying whether estimated performance in an instance set generalises to indepen-
135 dent instances;
- 136 • the absence of well-defined underlying hypotheses being tested;
- 137 • the exclusive use of very similar algorithms, i.e., other metaphor-based approaches,
138 as comparison baselines, instead of state-of-the-art methods for the specific prob-
139 lem class being investigated. This is sometimes aggravated in papers that test only
140 against methods from the same very specific niche, such as only comparing a method
141 against, e.g., mammal-based algorithms - as if the source of the metaphor had any
142 meaningful relationship with the algorithmic aspects of the method.

- 143 • unbalanced tuning efforts between the proposed and competing algorithms.

144 Application-oriented venues are particularly vulnerable to being colonised by “novel” metaphor-
145 based methods. This appears to happen for two main reasons. The first is lack of domain
146 awareness: researchers in application fields who look at meta-heuristics for solutions to
147 optimisation problems get lost in the multitude of papers proposing methods with strange
148 names, unclear connection to each other, and seemingly outstanding results. Often, the
149 choice of which method to use is defined by which names appear more frequently or are
150 cited most often. Chicco and Mazza, 2020 discuss the difficulties faced by application
151 researchers when evaluating meta-heuristics in more detail. The second likely reason is
152 exploitation: metaphor-based method creators who may find it difficult to publish their re-
153 search in more optimisation-focused journals sometimes opt for submitting their “novel”
154 methods to application-oriented venues, where reviewers are less likely to be familiar with
155 the technical shortcomings and wider criticism of these methods, or sometimes even with
156 basic concepts of optimisation. In more exasperating cases, the algorithm is submitted
157 to a journal in the area of its base metaphor. A recent example is a “COVID-19 optimi-
158 sation algorithm” published in a high-impact biomedical and health informatics journal,
159 even though the method does not actually specifically address any issue related to these
160 areas. The main arguments advanced to justify that particular paper, as presented in its
161 abstract, can be briefly summarised as:

- 162 1. Covid-19 is overloading hospitals and causing death.
- 163 2. Covid-19 must be contained, and social distancing must be ensured.
- 164 3. **Therefore**, we need an efficient optimiser capable of “solving NP-hard in addition
165 to applied optimisation problems.”

166 This argument presents not only a clear *non sequitur* (“Covid-19 is a problem, therefore
167 we need a new optimisation algorithm?”), but also suggests lack of understanding of basic
168 aspects of optimisation theory and practice. In spite of that, the paper was published,

169 which suggests that the reviewers themselves also lacked the particular skill set to detect
 170 these and other shortcomings of the work.

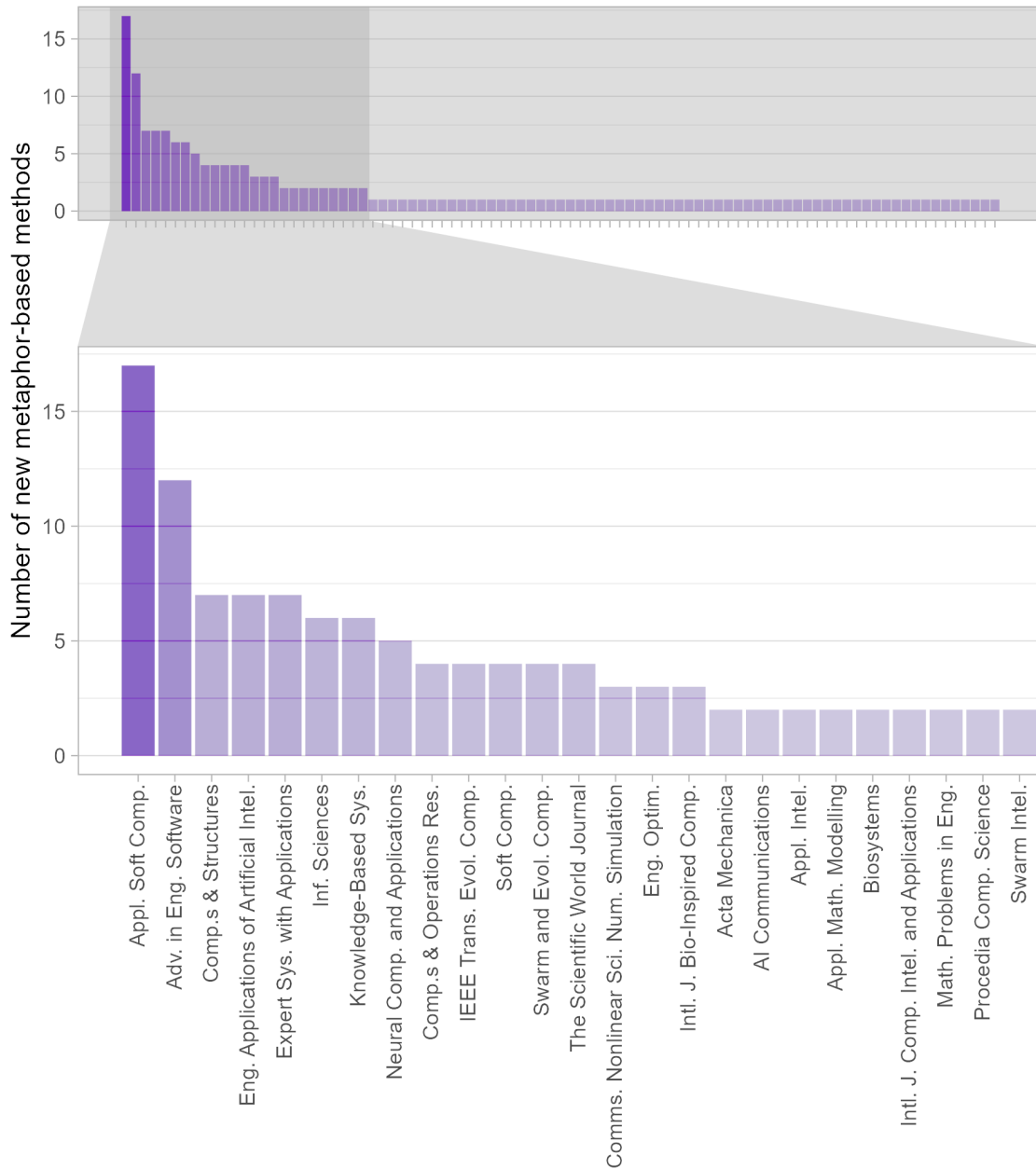


Figure 2: Distribution of new metaphor-based methods (2000-2020) by publication venue, highlighting the journals where two or more of these “novel” methods were published. This refers only to venues where the method first appeared, not journals that published later applications or follow-up papers. Notice that although optimisation / computational intelligence journals are present amongst the top publishers, there is a marked prevalence of application-oriented journals, particularly in engineering domains.

171 Another unfortunate result of this contamination is that optimisation tracks of some ap-
172 plication journals sometimes become dominated by cliques that keep publishing minute
173 variations of bizarre methods with little oversight. Figure 2 illustrates part of this phe-
174 nomenon, highlighting a prevalence of application-oriented journals amongst the venues
175 where the first papers proposing metaphor-based methods have appeared.

176 **4 Reasons for the problem**

177 The proliferation of metaphor-heavy algorithms in the meta-heuristics literature is a multi-
178 faceted problem, involving multiple actors with different motivations. Some factors, how-
179 ever, may be identified as potential contributors to this problem.

180 The first is a structure of perverse incentives that permeates the academic environment
181 (Edwards & Roy, 2017). The pressure to “publish or perish”, coupled with a heavy focus
182 on short-term results, to the detriment of a broader and more reflective scientific educa-
183 tion in computer science and engineering degrees, tends to reward poor methodological
184 standards and lead to a “natural selection of bad science” (Smaldino & McElreath, 2016).
185 In this context, publishing metaphor-based methods is perceived as a low-effort, low-risk
186 process with high potential rewards, a perception that is fuelled by “success stories” of
187 authors that have built professional careers out of creating not one, but often multiple
188 metaphor-based methods. As an example, the 6 author names that appear most often
189 in the *Bestiary* entries have each created between six and ten different metaphor-based
190 methods, and there are at least 40 authors that have created two or more methods, as
191 shown in Figure 3. These algorithms, despite having in some cases been shown to contain
192 no novelty beyond the use of a new metaphor (C. L. C. Villalón et al., 2018; C. L. C. Villalón
193 et al., 2020), have gathered tens of thousands of citations, a highly desirable prize in an
194 academic culture obsessed with bibliometrics. Tzanetos and Dounias, 2021 highlights this
195 issue, focusing on clusters of metaphors proposed by the same research groups and show-

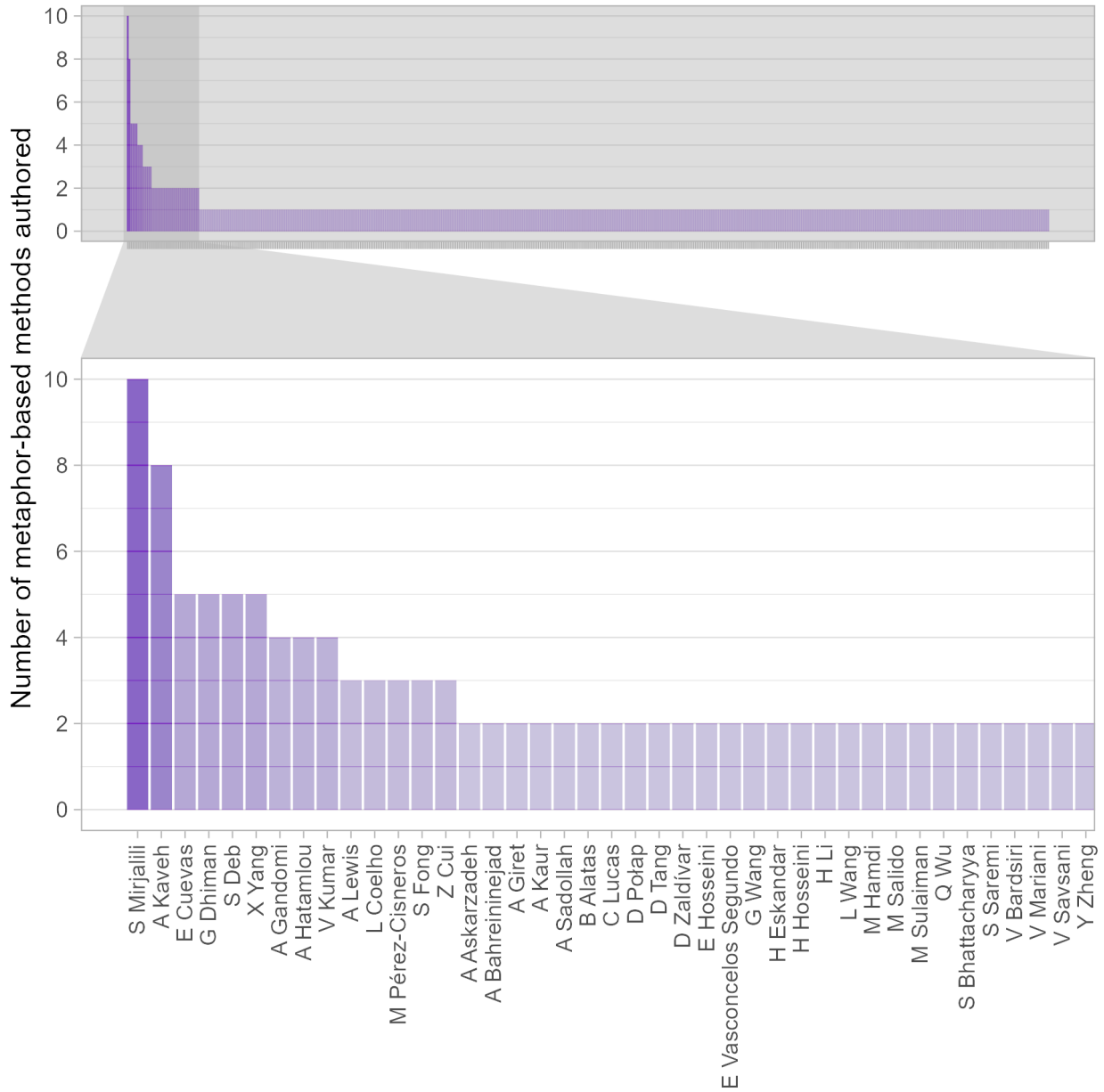


Figure 3: Distribution of author names in papers recorded in the *Evolutionary Computation Bestiary* as having been published between 2000 and 2020. Names were automatically extracted using the fields returned by querying the CrossRef API with the DOI of each paper.

196 ing the possibility that metaphors may be used to disguise the practice of “salami science”
 197 (Wawer, 2018), i.e., the slicing down of a single scientific work into several smaller pieces
 198 to artificially inflate publication count.

199 The lack of a well-established statistical tradition in the field compounds the problem,
200 leading to generally poor practices by authors and, in many cases, an inability of reviewers
201 to pick up on the main methodological problems of some papers, resulting in a particular
202 brand of “cargo cult science” (Feynman, 1974; Hanlon, 2013): work that emulates scientific
203 practices - implementation of methods, running of tests, publication of papers, etc. -
204 without actually representing an actual scientific process of defining, testing and refining
205 hypotheses to incrementally build generalizable knowledge about what works and what
206 does not.

207 **5 Potential solutions**

208 As suggested above, the ongoing “age of metaphors” is a multi-factorial, complex issue
209 involving many different actors and incentives. Accordingly, a single, simple answer to this
210 problem is unlikely to exist, and any definitive solutions will probably require a cultural shift
211 on an entire field of knowledge. To that end, there have been multiple efforts to steer the
212 area away from some of the worst practices documented in the preceding sections.

213 Potential solutions to the metaphor problem must begin by increasing awareness of the
214 problems associated with developing algorithms focusing on the metaphor rather than on
215 the problem being solved. This paper is an effort in this direction, but hardly the first.
216 “Metaheuristics – the metaphor exposed” (Sörensen, 2013) is probably the highest-profile
217 paper raising this issue, and it has become a focal point that inspired several later works
218 discussing the proliferation of those methods. Fong et al., 2016 not only list common
219 design patterns among meta-heuristics, but also show how improper experimentation is
220 being used to claim spurious results in the metaphor-based literature. Works showing
221 the lack of novelty in many of these methods (Camacho-Villalón et al., 2022; Piotrowski
222 et al., 2014; C. L. C. Villalón et al., 2018; C. L. C. Villalón et al., 2020; C. C. Villalón et al.,
223 2021; Weyland, 2010, 2015) have also helped bring this issue to attention, raising the wider

224 community's awareness of these problems.

225 In parallel to criticizing the focus on metaphors, it is important to provide and disseminate
226 more constructive alternatives to developing research on meta-heuristics. A common ap-
227 proach in this direction is to recast search-based meta-heuristic optimisation as a *frame-*
228 *work* of sequentially linked modules that modify one (or a few) core algorithmic structures.
229 The concept of unified approaches and models for nature-inspired optimisation algorithms
230 precedes the heavy proliferation of metaphor-based methods, and it has been discussed
231 in the literature at least since the mid 2000s (de Jong, 2006), with later authors suggest-
232 ing a research agenda to approach the issues with metaphor-heavy methods (Swan et al.,
233 2015). Other initiatives in that direction include Lones, 2020's description of a large num-
234 ber of metaphor-based optimisers using common, non-metaphor language, highlighting
235 the similarities and differences among the algorithms; and de Armas et al., 2021's initial
236 work on defining similarity metrics for meta-heuristics, which can greatly simplify the anal-
237 ysis of methods and the investigation of which algorithms can be seen as particular cases
238 of others.

239 Several authors have recently proposed taxonomies of search-based optimisation meth-
240 ods, where several algorithms are explained by an unifying framework and its associated
241 components Molina et al., 2020; Stegherr and Hähn, 2021; Stegherr et al., 2020; Stork
242 et al., 2020. Some of these works go so far as describing specific code for the framework
243 and its components, and using this code to re-implement some of the existing metaphor
244 methods (Cruz-Duarte et al., 2020; de Armas et al., 2021). Once there is a framework to
245 describe a generic meta-heuristic and components to provide variation in the algorithm, a
246 natural next step is to use automated processes to generate algorithmic variations better
247 tailored to specific problem classes (Bezerra et al., 2015; Bezerra, Manuel, et al., 2020;
248 Campelo et al., 2020).

249 A more aggressive approach to change the current structure of incentives is the implemen-

250 tation of stricter editorial policies. This has recently become more common, with journals
251 such as the *Journal of Heuristics*, *Evolutionary Computation*, *4OR*, *ACM Trans. Evolutionary*
252 *Learning and Optimisation* and *Swarm Intelligence* (Dorigo, 2016) adding specific state-
253 ments to their publication policy documents, warning authors against the submission of
254 methods that fail to describe their contributions in metaphor-free, standard computational
255 and/or mathematical terms. To help bring the issue to the attention of journal editorial
256 boards, Aranha et al., 2021 have recently published and started to circulate an open letter
257 to editors-in-chief of several venues, recommending that explicit editorial policies be put
258 in place to prevent or mitigate the “colonisation” problem described earlier. We hope that
259 an editorial barrier to the publication of works that fail to reach some minimal methodolog-
260 ical standards, coupled with the increase in awareness not only of these issues, but also of
261 alternative, more methodologically sound approaches to research in meta-heuristics, may
262 help gradually improve the quality of works developed in the field.

263 **6 Final Remarks**

264 In the last 20 years, the field of meta-heuristics has seen a flood of metaphor-inspired
265 methods, which are neither novel (despite claims from the authors) nor based on metaphors
266 that are particularly connected to optimisation. Cataloguing these methods through the
267 *Evolutionary Computation Bestiary*, we have observed how this phenomenon has had a
268 negative impact on the field, wasting the work of scientists and reviewers on methods
269 that continuously reinvent the wheel, hiding sloppy or dubious practices, and confusing
270 application researchers through sheer quantity of similar-sounding optimisation methods.
271 More concerted push-back from the meta-heuristics (and wider optimisation) research
272 community has started to emerge in recent years. Several papers discussing the issues
273 with metaphor-heavy optimisation have started to appear, and journals are beginning to
274 enact policy changes to reject papers that provide no novelty other than a new metaphor.

275 However, our experience tells us that change is still likely to be slow. For instance, although
276 the critical tone of the *Bestiary* is clearly stated in the repository, we are often contacted by
277 authors of “novel” metaphor-based meta-heuristics requesting that their work be listed. It
278 has never been quite clear to us whether these authors fail to understand the critical tone
279 of the page, or if they assume that any exposition, however critical, would be a net positive
280 for their work. Even when meta-heuristics journals hopefully cease to be breeding grounds
281 for metaphor-based methods, this change will take time to spread to application venues,
282 where groups that have specialized on regular publication of new metaphors managed to
283 acquire a stronghold.

284 It is important to highlight that, although the problems described in this work represent a
285 challenge to the meta-heuristics and related communities, they are by no means exclusive
286 to those. In fact, a culture of “perverse incentives” in publication is common across many,
287 perhaps most, academic disciplines (Edwards & Roy, 2017), which has resulted in damaging
288 trends such as the rise of predatory publishing (Bartholomew, 2014) and the reproducibility
289 crisis (Baker, 2016). By showing the rise of the metaphors in the meta-heuristics literature
290 as a case study in poor scientific practice, we hope the insights can be useful to researchers
291 working in fields that may be experiencing similar problems

292 To conclude on a positive note, it is worth indicating that the increasing efforts by the
293 community to address this problem may have helped steer the meta-heuristics field to-
294 wards more scientific practices. Recent works criticizing the metaphor phenomenon have
295 focused on how to improve the experimental soundness, reproducibility, and standardisa-
296 tion of new approaches, which hopefully indicates that the full transition from the “age of
297 metaphors” into what Sörensen et al., 2018 called the “scientific phase of meta-heuristic
298 research” may already be underway.

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